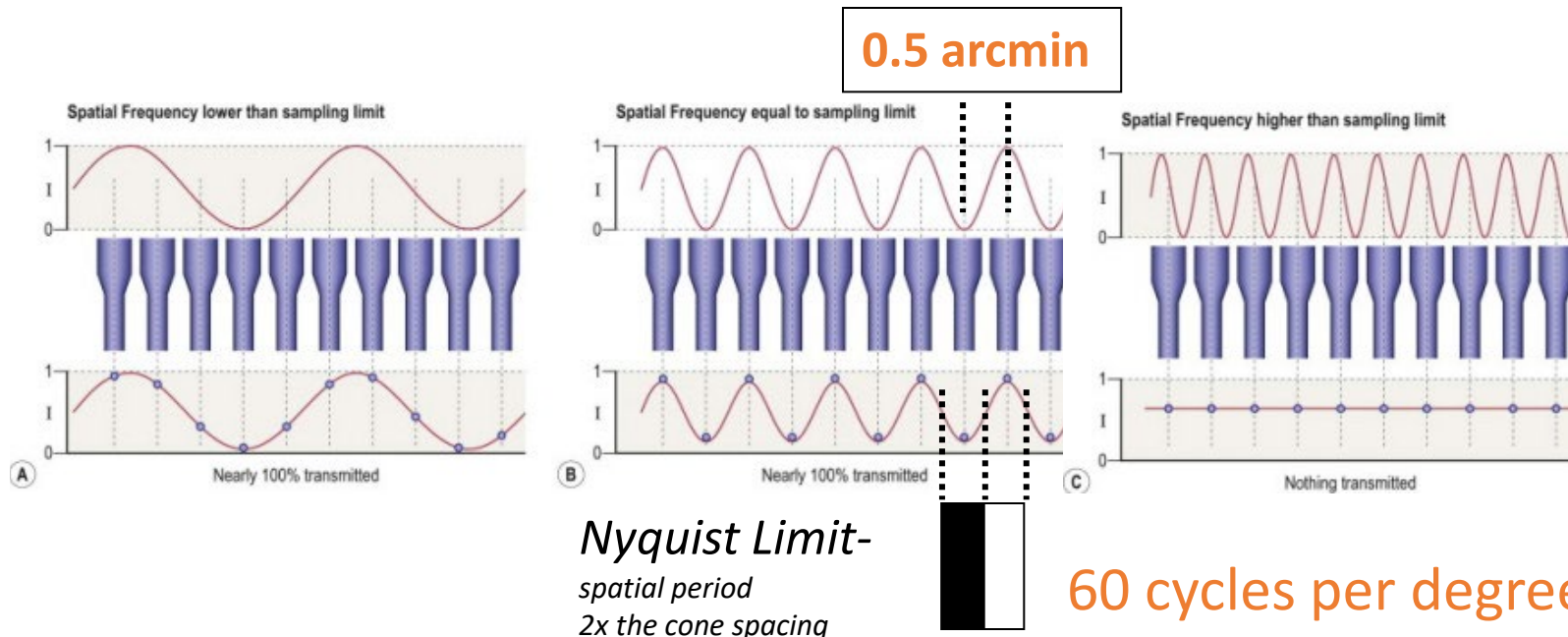


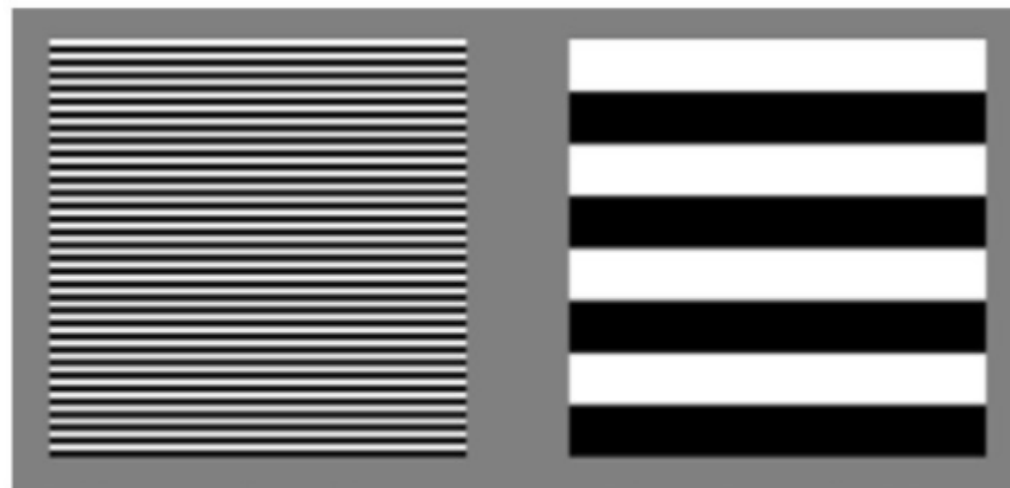
# Visual Acuity 1

- Minimum Resolvable Acuity - separation of 2 features

The finest high contrast detail visible, for width of light and dark bar of a grating,  
Limit for humans of about **1 arcmin** (0.017 deg) for fovea.  
Determined by photoreceptor sampling

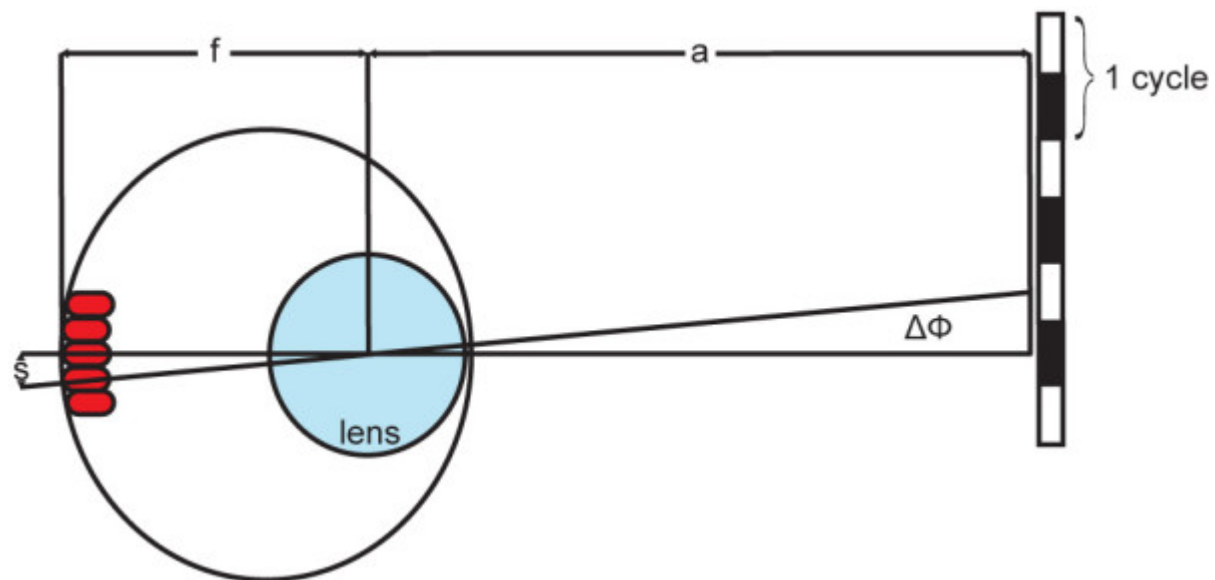


# Trigonometry!



HSF grating (6 cpd)  
Detailed information

LSF grating (0.75 cpd)  
Global information



# Visual Acuity 2

- Minimum Recognizable Acuity - angular size of the smallest Feature that one can recognize or identify



## Snellen Chart

A person with 20/20 vision can see what an average individual can see on an eye chart when they are standing 20 feet away

In contrast, 20/40 (or 6/12) vision means that a person who is 20 feet (6 metres) away from an eye chart can only read the same-sized letters that someone with 20/20 vision can read from 40 feet (or 12 metres) away

# Visual Acuity 3

- Minimum Discriminable Acuity - angular size of the smallest *change* in a feature (e.g., position) that one can identify. Vernier acuity is termed a *hyperacuity*, limit of **3 arcsec** (0.0008deg).

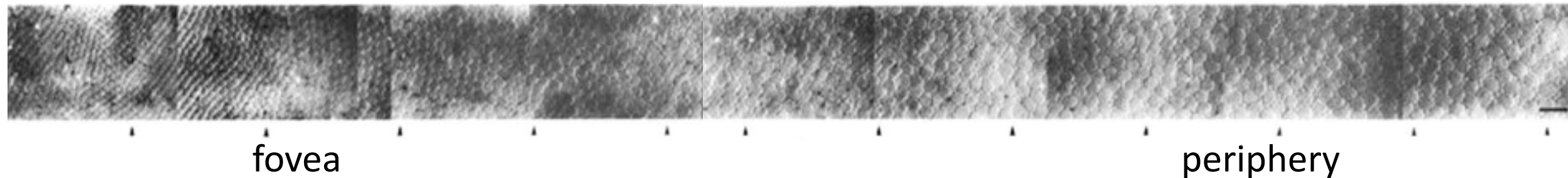


This is 10 times smaller than width of a foveal cone. Optics of eye spread out the photons, and the information to distinguish A from B is present, but it must be cortical neurons that interpolate this information with high resolution.

# What Limits Visual Acuity?

## Photoreceptor Spacing –

photoreceptors are densely packed in a triangular array, with foveal cones spaced about **0.5 arcmin**, so Nyquist sampling limit is **1 minute = 60 cpd**.



## Cone to ganglion cell convergence:

Fovea: 1 cone -> 1 ganglion cell

Periphery: many cones -> 1 ganglion cell